

DOMANIACAL

2-6 Players, 5-10 Minutes, Ages 8+

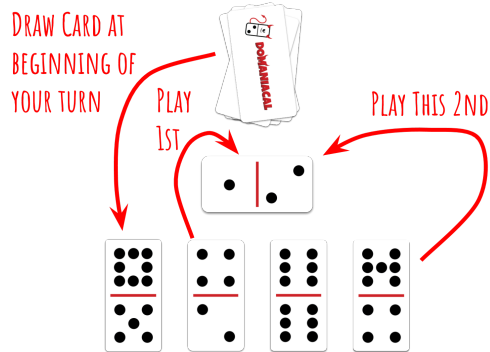
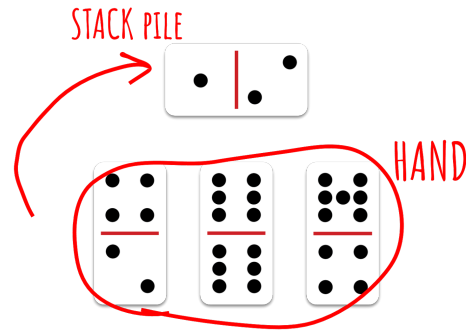
OBJECTIVE

Strategize and steal to build the largest STACK of Domaniacal™ cards and claim victory!

STARTING THE GAME

Choose a dealer to shuffle the deck and deal 4 cards to each player. Place the remaining cards in the center as the draw pile.

Pick 1 of the 4 cards dealt to create your STACK pile. Place this card face up horizontally, as shown. Place the remaining 3 cards in front of you, separate from your STACK pile, so that you can see each card. These are your playable cards (your HAND).



DURING YOUR TURN

The player to the left of the dealer starts the game. Begin each turn by drawing 1 card from the draw pile and adding it to your HAND, placing it next to your playable cards.

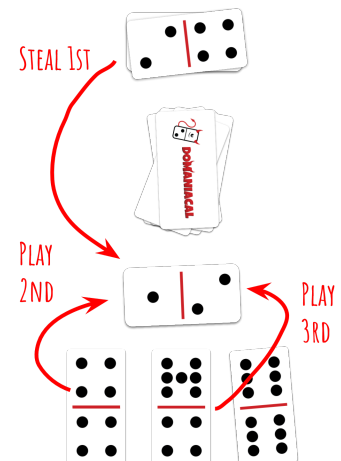
Stack as many cards as you would like from your hand that matches one domino side to the previous card onto your STACK pile. You do not have to play every card, and you can even play no cards if you want.

Once you are satisfied with your turn, or run out of playable cards, announce the end of your turn and move play to the next person.

STEALING

At any point during your turn, you can steal the top card from another player's STACK pile (even if it's the only card in their pile) if one side matches the top card on your STACK pile. However, you must play a card from your HAND that matches the stolen card **directly after** stealing, before ending your turn or stealing again.

If, at the beginning of one of your turns, all cards in your STACK pile have been stolen, draw a card and choose any card from your HAND to restart your STACK pile.



ENDING THE GAME

Keep playing until the draw pile has run out. When it has, continue playing without drawing, letting players play, or steal if they can. Skip over any player who has no playable or stealable cards.

Once all players are out of playable cards, the game is over. Count up the cards in your STACK pile. The player with the most STACK cards wins!

GAMEPLAY TIPS

Choose which card you start your STACK pile with carefully; a bad start can set you back immensely!

You don't have to play a card during your turn; sometimes it helps to wait for more options in your HAND!

Try only to play doubles if you can play another card after; doubles limit the options you have to play!

Be careful stealing doubles from players' STACK piles; you can accidentally give them more options!

EXTRA WAYS TO PLAY

For faster games (or games with 2 players), draw 2 cards at the beginning of each turn instead of 1.

For longer games, restrict stealing to only once per turn.

For more evil, allow players to steal from both other players' STACK piles **and** other player's HANDS.